Educate to Innovate ALISE 2016

Pre-conference Workshop

Presented by:

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AGENDA

- 1. Introduction and Background (Plenary)
- 2. A Future by Design, not by Default: Introduction to Design Thinking (Plenary)
 - a. How can we rethink the familiar more deliberately to generate innovative ideas for change?
 - b. "Embrace" as a case/example of design thinking
 - c. The Design Thinking Process
 - d. Some tools
 - e. Concept poster example
- 3. Understanding Users & Context (Empathize and Define) (Groupwork)
 - a. Anatomy of a course
 - b. In the shoes of a student motivations and pain points
 - c. "How might we ..." question
 - d. Design Principles
 - e. Creative Matrix
- 4. BREAK (10 minutes)
- 5. Breaking Fixedness (Ideate) (Groupwork)
 - a. Two approaches to Ideation Stay close; Go far!
 - b. SIT tools Division and Task Unification
 - c. IDEO Brainstorming
- 6. Bringing it all Together (Prototype) (Groupwork)
 - a. Concept Poster
- 7. Summary, Concluding Thoughts, Next Steps (Plenary)